Red

Able to put on and take off skis unaided

- 1. Stickers/numbers to identify skies
- 2. Walking and/or running just with boots on, and/or then finding there skies
- 3. Create and analogy for aligning toe and pushing down heal (Squish the bug/Squeeze the tooth paste)

Able to manoeuvre on the flat, with skis unaided

- 1. One ski (switch foot)
- 2. Tag, races or relays
- 3. Herringbone (duck walk) and Sidestepping (crab walk)
- 4. Simon Says
- 5. Red light/Green Light

Able to make parallel runoff shallow slope

- 1. Hands on knees
- 2. Tall and small
- 3. Bouncing
- 4. Hopping/jumping

Able to make a gliding snowplough on easy terrain

- 1. Static exercise/practice
- 2. Difference between spreading or cutting
- 3. Instructor skies backwards
- 4. Edgie-wedgie

Able to vary the size of the snowplough on easy terrain for speed control

- 1. Green light, Yellow light
- 2. Big pizza slice, small pizza slice
- 3. Hands on knees/dragging poles
- 4. Following in pairs or the instructor

Able to stop by using a snowplough on easy terrain

- 1. Green light, Yellow light and Red light
- 2. Stop on a line or imaginary 'X'
- 3. Stop to pick up a snowball etc.

Able to make snow plough turns on easy terrain

- 1. Shallow turn one way then repeat for other side
- 2. Point skis (wedge) where you want to go
- 3. Both hands on outside knee
- 4. Follow the leader in pairs or instructor
- 5. External focus (markers etc.)

Green

Able to vary the size and shape of turns

- 1. Go faster and slower with same size wedge i.e. finish the turn more or less
- 2. Fast on the flats, increase speed on the flat by using a narrower wedge but still changing direction
- 3. Monkey trails (easy terrain)

Sometimes able to balance on the outside ski

- 1. Feeling a pinch or stretch
- 2. Dragging outside pole
- 3. Hands on outside knee
- 4. Aeroplane turns
- 5. Touching snow on the outside of the turn

Starting to use all Joints to maintain balance

- 1. Dancing or Wobbling whilst skiing
- 2. Rocking fore and aft
- 3. Bouncing, hopping and jumping around the turn
- 4. Rollers, variable terrain and sidehills

Able to skate on the flat

- 1. Balancing on one ski, switch foot
- 2. Gliding on one ski, switch foot
- 3. Gliding on one foot to the other
- 4. Rolling on to the edges/Big toe
- 5. Herringbone

Starting to match skis at the end of the turn

- 1. Tapping the tail of the inside ski
- 2. Pointing the tip of the inside ski round the turn
- 3. Lifting the inside ski
- 4. Round finished turns (feeling the forces acting)

Able to use turn shape to control Speed

- 1. Cat and mouse (pairs)
- 2. Varying speed in a set corridor
- 3. Varying the width of corridor with the same speed

Able to turn both skis together on easy terrain

- 1. Choose appropriate speed and terrain
- 2. Shallow turn on easy terrain (open turn shape)
- 3. Start turn with inside ski

Able to make a hockey stop in both directions

- 1. Tall and Small
- 2. Spray snow
- 3. Stop at a certain spot/target
- 4. In a corridor i.e. one groom track

Starting to learn short turns

- 1. Counting (Timing)
- 2. Windsheild wipers
- 3. Corridor
- 4. Markers
- Natural contours and Berms

Blue

Able to show some turning with the lower body

- 1. Chin over downhill foot
- 2. Poles across chest and level
- 3. Window frame

Able to sideslip in both directions

- 1. Appropriate and safe terrain
- 2. Slip and grip
- 3. Hockey 'not' stops

Able to use all joints for a centred mobile stance

- 1. Poles above head
- 2. 360's
- 3. Switch skiing

Showing consistence balance on outside ski

- 1. Swords (Double pole drag)
- 2. Lifting inside ski tail
- 3. Power plough

Able to make coordinated pole plant

- 1. Pole plant at same place as instructor whilst following
- 2. Pole plant on a line
- 3. Pole plant on a berm or spine

Able to use terrain to make safe Jumps with good landings

- 1. Absorbing the roller/jump
- 2. Pre-jumps (jumping before the lip)
- 3. Silent landings

Starting to show increased edge grip through separation

- 1. Tug of war
- 2. Jumping sideways downhill
- 3. Hip to Grip (hand on outside hip other over head) and Variants

Able to make a hockey stop with pole plant in both directions

- 1. Sideslip with pole swings/touches
- 2. Edge check and pole touch
- 3. J-turn with pole plant

Black

Showing good steering effort with lower body (legs)

- 1. Turn legs/skis across direction of travel
- 2. Braquage
- 3. Static turn initiation

Able to maintain a centred mobile stance

- 1. Inside ski turns
- 2. Switch hockey stops
- 3. Falling leaf with ally-oop

Able to ski bumps on intermediate terrain

- 1. Short turns on groomed beside bumps (same pitch)
- 2. In and out of the bumps
- 3. Stop on the tops

Able to control speed with short turns on intermediate terrain

- 1. Skies to trees
- 2. Synchronized skiing
- 3. Ski progressively slower on consistent slope

Able to grip with the outside ski on intermediate terrain

- 1. 10 and 2 on boot tops
- 2. Swords (Double pole drag)
- 3. Hip to Grip (hand on outside hip other over head) and Variants

Able to maintain separations edging increases

- 1. Drag outside pole
- 2. Lift inside ski
- 3. Long leg short leg

Able to make a hockey stop with good edge set and pole plant

- 1. J-turn with pole plant
- 2. Slip and grip with pole plant
- 3. Jump sideways down his with pole touch

Able to direct momentum from turn to turn

- 1. follow me
- 2. Hop off edges and hop onto edges
- 3. Pole plant (co-ordinated with edging at the end of the turn)
- 4. Play with terrain and turn shapes

Able to carve on intermediate terrain

- 1. Traversing
- 2. Rollerblade turns on shallow terrain
- 3. 1000 Steps
- 4. Stepping uphill/inside during the turn